



Begin by finding and opening **iMovie** on your Mac

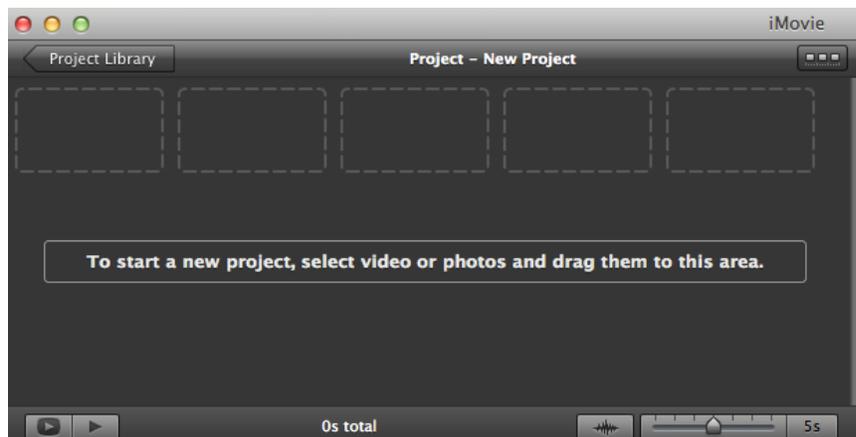
In iMovie, choose File > **New Project** from the grey menu bar at the top of the screen.

To apply a **theme** to your project, select one of the themes presented below Project Themes. Themes come pre-embedded with Audio, Titles, and Transitions. If you don't want to add any theme-based elements to your project, select No Theme.

Type a name for the project in the **Name** field.

Choose a format option from the **Aspect Ratio** drop-down menu, matching to fit your purposes.

Click **Create**.



The **Project Browser** then opens. This is where you will spend most of your time.

To begin working, you must now import some media.

Video:



To import video you must connect your video camera to the computer, in most cases power it on, and save the files in a memorable location. Once that is completed, click to begin the import process. Alternatively, one could click File > Import.

If your video file is already readily available, you could also drag and drop it into the Project Browser.

Other Media: Other media can be imported in a similar manner by opening the appropriate "Browser."

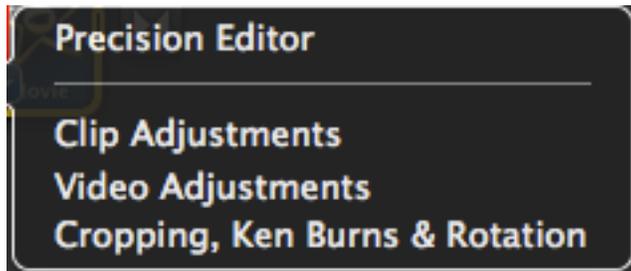


From left to right these are: The **Music and Sound Effects Browser**, the **Photo Browser**, the **Title Browser**, the **Transitions Browser**, and the **Map, Background and Animatic Browser**. You can always review these names by hovering your mouse pointer over the browser.

Importing this other media is as simple as drag and drop. Select the file or multiple files (Command + Select or Shift + Select) that you want, click and hold while dragging the file to the Project Browser. You will see a green "Plus" icon, and a line telling you which clips it will go between. Once dropped, if you ever want to change it or remove it, simply select the file by clicking on it in the Project Browser, and strike Delete. This is true of any file once it is in the Project Browser.

Once you have media in the Project Browser, you can **edit tile organization** in the browser. This allows you to create the project that you want. To do this, simply drag and drop each clip into the place you want it. Again, you will see a green line and plus, showing where the clip will be moved to.

Now that the movie project is taking shape, you can adjust the **effects** of each medium inserted. When mousing over each clip, you will see a small blue box with a gear and arrow inside.  Click this to adjust the effects.



Precision Editor:

The precision editor tool allows you to edit very fine segments of a video clip (usually less than 5 seconds). This can allow you to trim small mistakes, or other unwanted segments.

Clip and Video Adjustments:

This allows you to adjust the duration an image is displayed, as well as any effects you want to add to the image shown. Under video adjustments, you can make simple changes to the image’s brightness, contrast, exposure and saturation.

Cropping, Ken Burns, and Rotation:

This option will allow you to adjust the image that is shown on screen, in contrast with what the full image looks like. For instance, with “Ken Burns”, you can choose a starting and ending crop of a picture, and upon playback, it seems as if the image is being zoomed and panned-in on. The “Rotation” effect is self-explanatory, as is “Cropping.”



Adding themes, transitions, titles and credits to the project:

There are a wide variety of title options, in the Title Browser . Simply hover your mouse pointer over a title style, and if you like how it looks, drag and drop it into the Project Browser. Once there, you may click on the text “banner,” and edit your text just as you would in a limited word processor, including adjusting the font and size. These “Titles” can also be used for entrance credits and ending credits.

If you did not select a theme at the beginning, including automatic transitions, you can specify each transition area between slides in the Transitions Browser . Again, the transition, once selected, can be dragged and dropped into the Project Browser.

Exporting the completed project

Once you are finished, it is time to export your project. There are several different options, all accessible from the Share menu in iMovie. The most popular types of web video available to directly export to are YouTube, Facebook, and Vimeo. These will require that you log in to your respective accounts in order to upload, and some may allow for additional post processing once on their site. All options, including exporting to a file on your computer, require you to choose the appropriate size.

